RESOLUTION NO. R- 3196

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF KIRKLAND DIRECTING THAT AN APPLICATION FOR AN ADDITION TO EVERGREEN GENERAL HOSPITAL BE REVIEWED USING PROCESS IIA IN LIEU OF PROCESS III.

WHEREAS, the Department of Planning and Community Development has received an application for a Process III Permit under Chapter 155 of the Zoning Code, filed by Evergreen Hospital, the owner of said property described in said application and located within a Planned Area 12 zone.

WHEREAS, said application is unable to be scheduled for public hearing prior to the Planning Commission meeting on September 5, 1985.

WHEREAS, Mr. Philip L. Carter, General Counsel for King County Hospital District No. 2, has written to the City Council stating the importance for Evergreen Hospital of having a public hearing during the month of July and requesting that the application of the Hospital be reviewed using Process IIA with a hearing on July 25, 1985.

WHEREAS, Section 155.10 of the Zoning Code allows the City Council to order that decisions which would normally be made using Process III be made instead using Process IIA or Process IIB.

WHEREAS, the City Council finds that the waiting period for Evergreen Hospital for a Process III Permit is too long and that it is in the best interests of the residents of the City to have the hearing conducted using Process IIA during the month of July 1985.

NOW, THEREFORE, BE IT RESOLVED by the City Council of the City of Kirkland as follows:

<u>Section 1.</u> The application for an addition to Evergreen General Hospital submitted to the City and dated June 3, 1985, shall be reviewed using Process IIA instead of the normally required Process III.

PASSED by majority vote of the Kirkland City Council in regular, open meeting on the $\frac{1st}{t}$ day of $\frac{1}{t}$ day of $\frac{1}{t}$.

SIGNED in Authentication thereof on the <u>lst</u> day of <u>July</u>, 19<u>85</u>.

Novice Cooper

Attest:

Director of Administration and Finance

(ex officio Lity Clerk)

0049C/23A/ES:rd