

ORDINANCE 3648

AN ORDINANCE OF THE CITY OF KIRKLAND RELATING TO RESTRICTED PARKING AND AMENDING KIRKLAND MUNICIPAL CODE SECTION 12.45.230.

WHEREAS, the City Council finds that the need for mitigation of vehicle related impacts on a residential neighborhood make it in the public interest to restrict parking along Lake Avenue West;

NOW, THEREFORE, BE IT ORDAINED by the City Council of the City of Kirkland as follows:

Section 1. KMC Section 12.45.230, entitled Restricted Parking, is hereby amended by the addition of a new category, 12.45.230 (j), to read as follows:

12.45.230 Restricted Parking

- (j) No parking at anytime, except by City of Kirkland permit, on both sides of Lake Avenue West, beginning immediately northwest of 115 Lake Avenue West and continuing just past 295 Lake Avenue West.

Section 2. KMC Section 12.45.230 (i) is hereby amended as follows:

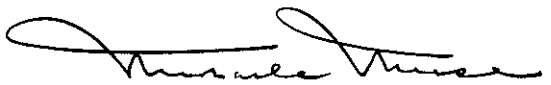
12.45.230 Restricted Parking

- (i) No parking - 8:00 a.m. to 2:00 p.m. on school days, except by ~~Zone 18~~ City of Kirkland permit, on both sides of the specified portion of the following streets: 111th Avenue NE between NE 128th Street and NE 132nd Street; NE 131st Street between 110th Avenue NE and 111th Avenue NE; 110th Avenue NE between NE 128th Street and NE 131st Street; NE 128th Street between 110th Avenue NE and 112th Place NE; and NE 128th Street west of 110th Avenue NE to a line which is the southerly extension of the western boundary of the power line easement which lies west of and parallel to 110th Avenue NE.


Section 3. This Ordinance shall be in force and effect five days from and after its passage by the Kirkland City Council and publication, as required by law.

Passed by majority vote of the Kirkland City Council in regular, open meeting this 11th day of August, 1998


Signed in authentication thereof this 11th day of August, 1998


MAYOR

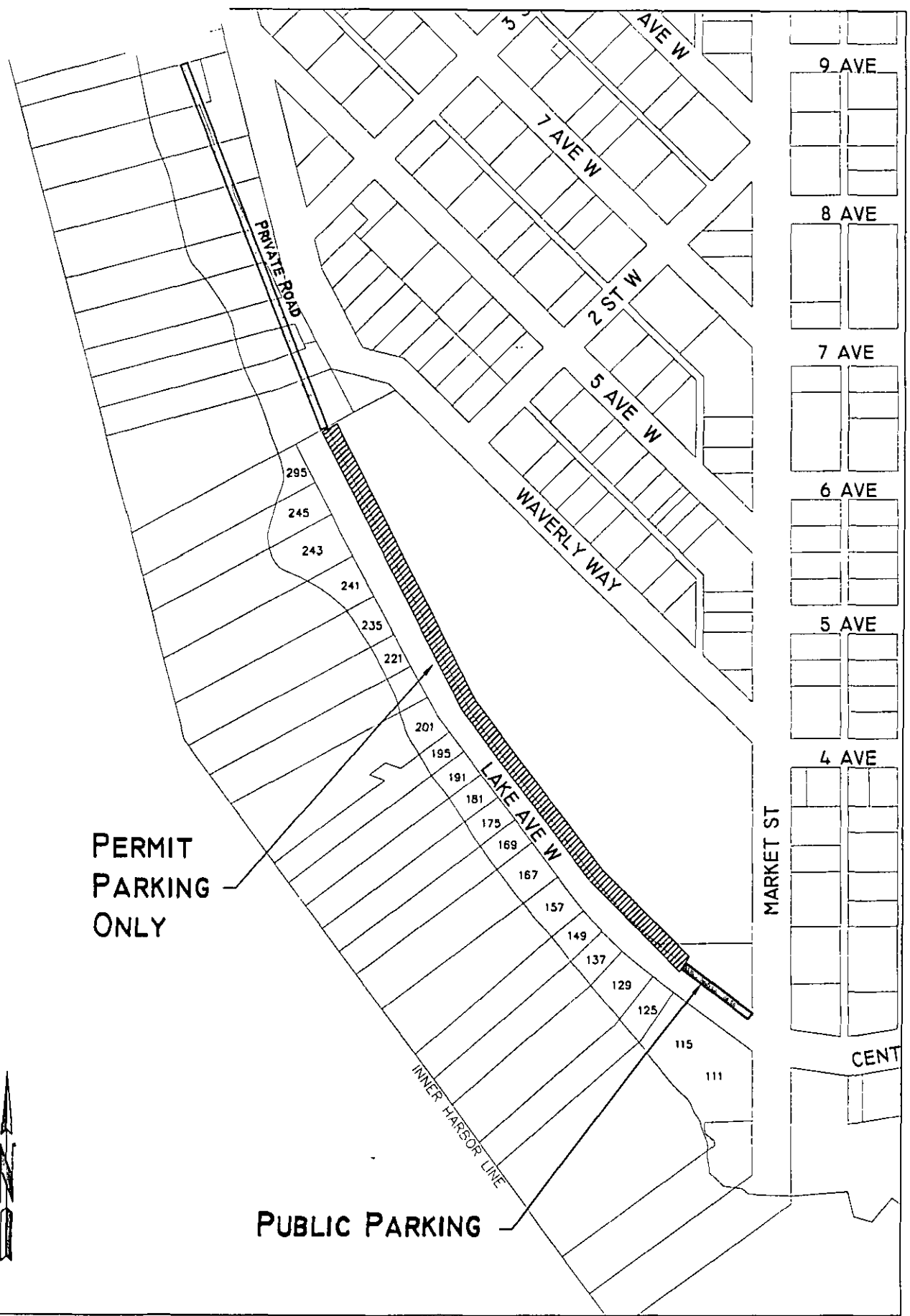
Attest:


Deputy City Clerk

Approved as to Form:


City Attorney

Ord:Pkpermit



PERMIT
PARKING
ONLY

PUBLIC PARKING

